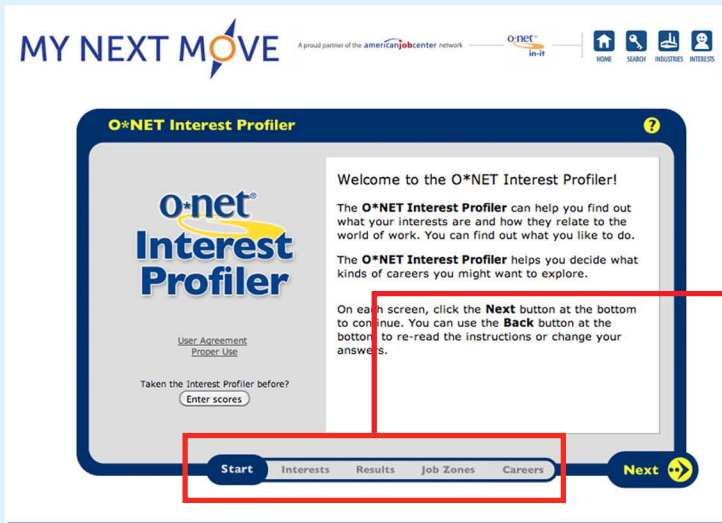




EXPLORE: YOUR NEXT MOVE



Find a career direction using the **Interest Profiler** tool from the U.S. Dept. of Labor at mynextmove.org/explore/ip

START INTEREST PROFILER

- 1. INTERESTS** — Answer 60 easy questions.
- 2. RESULTS** — Print out your Interest Profiler results.
- 3. JOB ZONES** — Select the level of education/training you prefer.
- 4. CAREERS** — Review the list of careers that fit your interests and preparation level. Click on ones that interest you to get a detailed Career Profile.

SAMPLE CAREER PROFILE

MY NEXT MOVE A proud partner of the **americanjobcenter** network

Video Game Designers

Also called: Design Director, Game Designer, Senior Game Designer, World Designer

What they do: Design core features of video games. Specify innovative game and role-play mechanics, story lines, and character biographies. Create and maintain design documentation. Guide and collaborate with production staff to produce games as designed.

On the job, you would:

- Balance and adjust gameplay experiences to ensure the critical and commercial success of the product.
- Provide feedback to designers and other colleagues regarding game design features.
- Create core game features including storylines, role-play mechanics, and character biographies for a new video game or game franchise.

KNOWLEDGE

- Engineering and Technology**
 - computers and electronics
 - design
- Arts and Humanities**
 - English language
- Communications**
 - multimedia
- Math and Science**
 - psychology

PERSONALITY

They do well at jobs that need:

- Innovation
- Attention to Detail
- Initiative
- Analytical Thinking
- Cooperation
- Adaptability/Flexibility

SKILLS

- Basic Skills**
 - listening to others, not interrupting, and asking good questions
 - reading work-related information
- Problem Solving**
 - noticing a problem and figuring out the best way to solve it
- People and Technology Systems**
 - thinking about the pros and cons of different options and picking the best one
 - figuring out how a system should work and how changes in the future will affect it

ABILITIES

- Verbal**
 - communicate by speaking
 - listen and understand what people say
- Ideas and Logic**
 - create new and original ideas
 - come up with lots of ideas
- Attention**
 - pay attention to something without being distracted

TECHNOLOGY

Examples of the technology used in this career will be available soon.

EDUCATION

bachelor's degree or associate's degree usually needed

Get started on your career:

Find Training Find Certifications

JOB OUTLOOK

Bright New job opportunities are very likely in the future.

SALARY: **\$81,140** per year, on average

Check out my state Find Jobs

EXPLORE MORE

You might like a career in one of these industries:

- Government
- Professional, Science, & Technical

See more details at **O*NET Online** about video game designers.

Help Explore Careers O*NET Sites

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REVIEW the Career Profile that most interests you. Then fill in this information:

JOB TITLE: _____

EDUCATION NEEDED:

Certificate Apprenticeship 2-year Degree 4-year Degree

EDUCATION/TRAINING is available at (input a location): _____

PROGRAM OF STUDY IS _____

JOB OUTLOOK for this career is:

Bright Average Below average

AVERAGE SALARY you might expect to earn: _____

After reviewing the Career Profile, list 3 reasons why this career would be right for you:

- _____
- _____
- _____

If you found several careers that interest you, review and fill out this information sheet for each one. Then compare your results. Use the **Thinking Caps** tool in the Decision lesson to help you make a choice.